

AYSO REGION 425 REFEREE PROCEDURES U10, U12, U14

1. Above everything else, it is your job as Referee to insure a SAFE, FAIR, and FUN game.
2. Wear appropriate Referee attire: SHIRT - SHORTS - SOCKS.
Bring Lines Person's FLAGS - GAME CARD - WHISTLE - COIN - STOP WATCH.
3. Check the fields for rocks and foreign subjects. Place corner flags. GOALS must be secure.
4. Assign a Lines Person from each team and explain their duties.
5. Line-up teams for inspection. Check players for jewelry, watches, proper cleats, shin guards MANDATORY must be covered by socks, full uniform, shirts tucked in.
6. Ask for game ball from one of the teams, properly inflated in good condition for U10 and U12 size 4, U14 size 5.
7. Call for captains at center of field. Referee flips coin, winner decides which goal to defend. Count players 11 per side including goal keeper
8. Blow whistle for kick-off, hand signal direction. Ball is in play when touched.
9. Game time: U10 25 minutes half - U12 30 minutes half - U14 35 minutes half. Signal quarter at natural break half way into half. Clock stops 2 minutes for quarter. Half time 5 minutes clock stopped.
10. Substitution at Quarters and on the teams own throw in and either teams goal kick. Injury will always allow for substitution. Injury in youth soccer is any player who for some reason wants to leave the field of play.
11. Thunder Lightening - STOP THE GAME - LEAVE THE FIELD - IMMEDIATELY.
12. Injury, contact AYSO Web Site.
13. 3 goal differential requires common sense corrective measures.
14. When no referee shows up, a coach for one team may serve as the referee.
15. All referees will carry a laminated game card with FIFA/AYSO rules.

THE REFEREE SHOULD INTERFERE AS LITTLE AS POSSIBLE

HAVE FUN